

Oshkosh Youth Baseball Tournament Rules – 11-12 Year Olds

PLAYER ELIGIBILITY:

1. Players cannot reach the age of 13 prior to April 30, 2006. No exceptions.
2. All team players must belong to the same Youth Baseball Organization as the team that has entered the tournament. NO AAU Teams.
3. Violation of either Rule #1 or Rule #2 will result in forfeiture of all fees and the team will be disqualified.
4. Team rosters must be turned into the tournament director prior to your first game. Copies of Birth Certificates must be made available upon request. No player may be added once your roster is turned in.
5. Team rosters will consist of no more than fifteen (15) players.

PLAYING RULES:

1. Little League rules apply, with the following exceptions:

GAME & LENGTH:

1. A coin flip will determine home team. The HOME team is the official scorekeeper.
2. Each team will provide one (1) usable game ball for each game.
3. Games will be six (6) innings in length; Nine players in the field. A time limit of 1 hour and 30 minutes will be in effect. For the championship game, a time limit of 2 hours will be in effect.
4. A 10-run rule will apply after 5 innings (4-1/2 innings if the home team is ahead).
5. In case of rain – four (4) innings constitutes a complete game.
6. **Each team has the option to bat their roster and have unlimited substitution.**

PITCHING:

1. A pitcher may pitch no more than three innings in a game and twelve (12) innings for the tournament.
2. The delivery of one or more pitches in an inning will constitute an inning pitched.
3. Two trips to the mound by a manager or a coach to the same pitcher in the same inning will cause the pitcher's automatic removal from the game as a pitcher. Once the pitcher is removed from the mound, a pitcher may not return to the mound during the remainder of that game.
4. A new pitcher is allowed seven to ten warm-up pitches. A pitcher who is in their second or more inning is allowed five (5) warm-up pitches.
5. Games in which an ineligible pitcher has been used shall be declared a **forfeit.**
6. Intentionally walking a batter may be done by telling the umpire.

SUBSTITUTIONS:

1. With two outs, a courtesy runner for the catcher is mandatory to speed up the game. The use of a courtesy runner does not constitute a substitution, entry, or re-entry. The courtesy runner shall be a player who is not currently in the game.
2. Starters may re-enter the game once providing his/her replacement completes at least one inning. They must re-enter in the same position in the batting order.
3. All substitutions must be reported to the official scorekeeper.

BASERUNNERS:

1. Base runners **must slide** on close plays. Base runners, who avoid a tag by jumping over the fielder, etc, will be called out automatically. Intentionally running into a fielder will result in **automatic** disqualification.
2. On overthrows to first and third base, the base runners and batter get all the bases they can get. If the ball goes over the fence or out of the confines of the playing area, or any equipment interference, the runner will be awarded the base they are headed for only.

ADDITIONAL RULES:

1. Bat diameter is 2-1/4"
2. No infield practice allowed prior to the start of the game.
3. Steel spikes are not allowed.
4. The infield fly rule will not be used.
5. No appeal on a missed base – an automatic out to be called by the umpire.
6. **No batter will square to bunt and then pull back and swing away.** The batter will be called out and play is dead. Any runner(s) on base will return to the base occupied at the time of the pitch.
7. Designated hitters are allowed. Once a designated hitter is substituted for (offensively or defensively), the position of designated hitter is eliminated from the game.
8. Only the manager may discuss a decision with an umpire.
9. No manager or coach will be allowed behind the backstop during the game in which they are participating is in progress.
10. Protest committee members will be present at the tournament games. A manager must immediately claim a violation of a rule at which time play will be suspended until the protest committee has made its decision based upon information received from the managers and umpires and the committee's observations. The protest committee's decision will be final. NO protest will be honored after a game has been completed.
11. Poor sportsmanship by players and fans will not be tolerated. There will be no hollering at or harassing of opposing players OR umpires during OR after the game. Intentionally throwing of equipment will result in disqualification. The use of tobacco or alcohol beverage in any form is prohibited on the playing field or bench area. Let's make this a FUN tournament for all.
12. Tournament sponsors are not liable for injuries occurring during the tournament.
13. The tournament director reserves the right to change the tournament format in case of inclement weather.

REMINDERS:

Managers and coaches are responsible for the conduct of themselves, team and their fans. No negative comments about opposing teams. No harassing of umpires, other teams, or fans will be tolerated.

1st Offense: Team Warning

2nd Offense: Individual(s) will be asked to leave the ballpark

3rd Offense: Team forfeits game(s)

REMEMBER – LET'S MAKE THIS A FUN TOURNAMENT FOR ALL !!!!!

NO CARRY-INS – PLEASE SUPPORT OUR ORGANIZATION.

TIE BREAKERS:

1. Head to Head
2. Least Amount of runs given up
3. Most Runs Scored
4. Coin toss.